

Biography

As a designer, Daniel Machado has expertise in complex data-driven interfaces, identity systems, illustration, and vinyl record packaging. His work behind the camera has been featured at Dragon Con. His music appeared in Paste Magazine and was adapted into a stage musical at Columbia, SC's Trustus Theatre.

Experience

<b>Freelance Creative</b> 2004 — Present	danieljmachado.com
<b>truematter</b> Senior-level UX Designer / Art Director June 2011 — June 2023	truematter.com
<b>South Carolina Department of Transportation</b> Front-end Developer / Designer June 2006 — May 2011	scdot.org

Education

**B.A. in Studio Art — Graphic Design Concentration**  
University of South Carolina  
2003 - 2007

Skills

Camera operation, video editing, color grading, set and prop design, sound recording, screen writing, production assistance	Graphic design: print, web, identity Section 508 accessibility compliance
Music composition, engineering, mixing, production, notation, performance, voice, violin, banjo, guitar, drums, vintage analog gear	Front-end coding, design for responsive frameworks Sketching and storyboarding, digital and traditional illustration and painting
Adobe Suite: Photoshop, Illustrator, InDesign, XD, Lightroom, Premiere	

Select Clients

Baywatch: The Documentary, Trustus Theatre, South Carolina Philharmonic, Children's Museum of Denver, Nickelodeon Theater, Alexa Woodward, Electric Jesus, Harbison State Forest